2021 ELECTIVES
MIDDLE YEARS (7-8)

We offer ten subjects in Arts and Technology across Year 7 and 8. You study one elective each term.

Prior to starting Year 7, we ask you to select eight electives across two years. Four in Arts and four in Technology. You also choose one reserve for Art, and one reserve for Technology. These will be used if we cannot offer your first choices. Select your electives in order of preference: the Arts elective with the highest priority should be 'Preference 1' and the Technology elective with the highest priority should be 'Preference 5'. Once selected, students do not choose electives again until choosing for Year 9.

New families enrolling for Year 8 are only required to choose four electives across one year.

Our subjects coordinator contacts all families enrolling for Year 7 and 8 during Term 3. An email is sent to the first address given in the enrolment agreement.

ARTS

DRAMA
You participate in introductory workshops designed to increase confidence with basic drama skills such as movement, mime, improvisation and play building. Together we develop these skills through improvisational games, activities and performance.

MEDIA
We explore and present ideas related to media forms. You learn how to use Adobe Photoshop CC to manipulate and enhance images as well as analyse the societal impact of image manipulation in mass media products.

MUSIC
We delve into basic music performance and compositional skills on a wide range of musical instruments. You get plenty of time with instruments, and begin to appreciate the basic techniques for guitar, drum kit and piano/keyboard.

VISUAL ART
In this class we investigate a variety of materials and techniques whilst exploring and creating artworks including ceramics, drawing, painting, printmaking and sculpture. This is a very hands-on subject where you can extend your creative capabilities.

VISUAL COMMUNICATION DESIGN
We use a range of hand drawn and digital methods to explore the design process across the three fields of visual communication design (Environmental, Industrial and Communication). These methods include print mediums such as logo, poster and font type, and architectural, interior, product and environmental designs.

TECHNOLOGY

DIGITAL

In this class you experience being a creative developer of a digital product, ranging anywhere from an app to your own game that you can share with family and friends. We also learn basic programming languages through interactive tutorials and various coding challenges.

FIBRE

We learn techniques and skills, and practise using the sewing machine safely. We work with a variety of textiles and fibres, fabric dyes and hand stitching to produce samples with surface decoration. These are then constructed into an item of choice, such as a large bag or cushion.

FOOD

We practise different methods of cooking with a wide range of ingredients. We make salads, stir-fries, pasta and rice dishes, scones, muffins and many more. Our class decorates cupcakes and designs a healthy lunch. We gain an understanding of hygiene, food safety, sensory properties and sustainable food practices.

MATERIALS (METAL AND TIMBER)

Our class is a safe environment where we use workshop equipment to build projects using metal and timber that you take home when completed. You begin to understand the design and environmental issues associated with working with different types of metal and timber.

SYSTEMS ENGINEERING

You are introduced to safety, soldering, electronics, programming and Arduino open-source electronics board. We build and program a LED flasher (using the Arduino), and other projects that you take home.